**STORY OF ESCOM**

Written By Ariza Martínez Arístides, García Olmedo Cristian Salomón, Gutiérrez Rivas Sonia Alejandra.

**Int. A big computer display off, appears on foreground - Atemporal**

On the dark background soft music is heard. A computer is in the center while is zooming on. Then the computer turns on and **Nar** the artificial intelligence, appears.

**NAR**

Hi. My name is "Nar". I’ve been created by engineers of the best school in the world. ESCOM

Nar moves to the left, and the IPN logo and the ESCOM one appears.

**NAR (Proudly)**

The National Polytechnic Institute (Instituto Politécnico Nacional in Spanish) concerned about appropiate training for Mexican students in order to be able to deal with technological advances created the Higher School of Computation (ESCOM)

Images on screen computer turns into new techno stuff and some ESCOM awards. **Nar** appears in the left up corner

**NAR**

ESCOM is one of the best universities in forming Computer Engineering Systems throughout the country. This is because our school, has remained at the forefront of development in new technology. Also ESCOM is also leader at programmatic competitions around the world.

**NAR(Sighing)**

But this, has not been easy at all. ESCOM started from the grassroots upwards.

Nar queries by code to get ESCOM's important dates. The result of query is shown on screen.

In the end and image of the General Direction Building

**NAR (Sexy)**

The IPN taking into count the need of forming great engineers with the capabilities to face with the new areas in technology such as computation, decided to create the Higher School of Computation (ESCOM)

Nar opens a console window and looking for an specific file in the pc by commands , when he founds it, he executes the file and some letters in console appears indicating the program is compiling then it's shown. Then another window emerges and shows a canvas.

Nar shows an empty field with white donkeys grazing. The computer starts to draw line by line a fence to mark off the grounds of ESCOM.

In a screen corner a console window emerges and Nar its shown on the keyboard writing while speaks the story.

**NAR**

¿What's the command? hmhmhm Oh! I got it!

Nar types a command to draw the building 1

**NAR (Motivated)**

ESCOM in the place we know today starts activities on September 27th of 1993. During these school year (1993-1994|1) ESCOM opened the doors to any student who wanted to study here.

The computer stops drawing a fance and starts drawing building 1.

**NAR**

On November 28th of 1994 the first building (as we know by the same name) begun to operate.

Nar executes in the same command line a new one with new coordinates and speed of drawing. And then a new building starts to build itself.

**NAR**

**(While building drawing)**

On July 17th of 1996 the second building was presented. On this one computing laboratories, teacher's cubicles and else would located.

Nar types more code in console, this time, in order to create Building 3. And then Add the square with the flagpoles. No executes it.

**NAR**

**(In foreground)**

Since 1995 the ESCOM makes an annual expo to show researching works and some programs and else in computing developed by students and professors. Also some conferences are given with special guests experts in the fields shown and graduate students for sharing testimony.

Nar executes the command and the building 3 and the square are drawn.

**NAR**

The third building starts working on July 22th of 1997 and finally the fourth was inaugurated on February 3rd 2003.

Then the console waits for a final command with the blinking cursor. Nar writes exit, but the console anwers "Not all command were introduced. Cannot exit" Nar looks confused. And then asks himself what's missing and then say

**NAR**

"Oh of course. ESCOM nowadays. (And writes final escom nowadays) and the goverment building starts to build."